



NEWSLETTER

No. 3

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Each participating in the project country has committed to organise a national workshop to introduce the project "Digital ECEC" training platform and to test its applications for creating animations to broaden the methodological content of early childhood education teachers.

Our project's experts have focused on six different tools - Toontastic 3D, TupiTube, StoryJumper, Pencil2D Animation, ChatterPix Kids and Stop motion, that can offer significant benefits to teachers who work with children in the early childhood education institutions.

The training was considered very informative, useful and successful by participants from all countries and culminated in an international video competition at the end of November 2023.

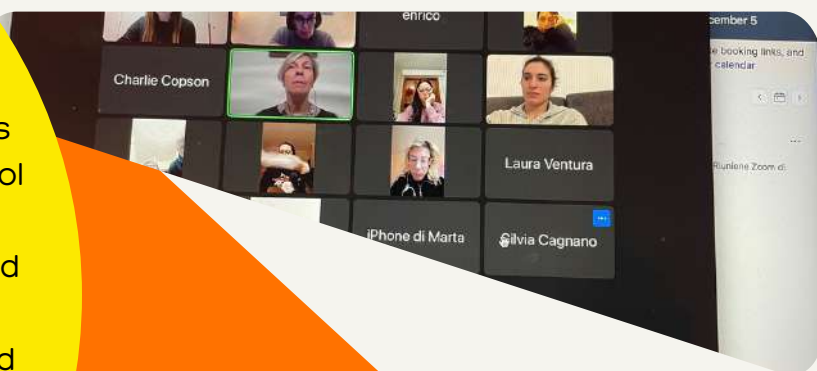
GREECE

A two-day seminar, on 12th and 19th of July 2023, was successfully conducted by p-consulting.gr, as part of the implementation activities of the Erasmus+ project "Digital ECEC". The seminar took place at IEK DELTA 360° in Patras and aimed to familiarize preschool and primary education teachers with digital animation development platforms. Educators explored tools on a digital platform to enhance their knowledge of digital animation creation, fostering a collaborative atmosphere where they exchanged ideas. The first day focused on introducing platform tools, demonstrating basic functions, installation, and usage, while the second day involved participants presenting group projects and engaging in open discussions. Following to the presentation of the group projects, participants voted for the two best projects, for the international contest that will be fostered by the Digital ECEC partnership, in their countries. The seminar concluded with the presentation of participation certificates, leaving teachers excited about leveraging technology for enhanced learning in schools. This initiative, as participants quoted, will significantly contribute to their educational horizon.



On the 24th and 25th of May a National workshop was carried out in Perugia. Firstly, aiming to gain interest and share experiences in working with digital animation in a pre-school environment and secondly encouraging participants to put in to practice what they had learnt.

Following the great interest in the work carried out by the Santa Croce school, an additional seminar was conducted online introducing Stop Motion as an innovative addition to the Erasmus + project Digital ECEC.



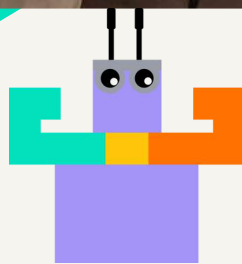
ITALY



LITHUANIA

On the 28th of October, the Lithuanian Education and Science Trade Union (LESTU), together with the project coordinators Marijampole kindergarten "Ruta", organised a national workshop for over 20 participants. The workshop was designed to introduce the project "Digital ECEC" training platform and its applications.

The full-day workshop was divided into 2 parts - theoretical and practical. At the beginning, all participants were introduced how to use the training platform properly and examples of animations already created were presented. To facilitate the practical training sessions, the participants were divided into 3 smaller groups and then headed to the classroom of LESTU Training Centre where they were able to try out all the applications available on the training platform. Summing up the workshop, we can safely say that the most interesting, interactive, and fun part of the training was the hands-on part, where the participants boldly asked questions, explained the subtleties of the programmes and started to create simple animations, which later inspired more complex works, which were submitted as contenders for the international animation competition.



The project partners are delighted with the results and the intellectual products that have been produced, and it's especially great that we have been able to encourage teachers to take an unconventional approach to the development of educational content.

To motivate teachers to use the new training platform, we invited them to take part in a video contest, using the applications available on the Digital ECEC training platform.

Teachers in all partner countries really put in a lot of work and effort and in total around 40 different videos were produced.

Each participating country selected the 2 best videos and submitted them to the international contest. The jury of the contest scored all the applicants according to the criteria to select the winning video, which will be publicly announced during the project's multiplier events in January 2024.

The project partners are delighted that the video contest attracted a very large number of participants and that it was a really challenging, but fun task to choose the winner, as it shows that the direction taken by the project is a very fair and worthwhile one, and that it has certainly opened up new ways for teachers to develop educational content in a fun and innovative way.

DIGITAL ECEC VIDEO CONTEST

BASIC RULES

- Each partner will have to present the videos they created by using Digital ECEC training platform.
- The main requirement is that you use one or more tools, suggested by the Digital ECEC training platform.
- The number of videos to be presented by each partner or their duration is not limited, feel free to create as many as you wish! 😊
- All created videos will be submitted in [Digital ECEC website](#).

Deadline

30th of November, 2023

At a later stage, all videos submitted by the partners, will be evaluated based on the following criteria and the national winner will be chosen:

- Creativity, originality and innovation of the project.
- Technical feasibility.
- Relevance to the theme of the competition- educational content created by using tools available on the [training platform](#).

Then the winner will be selected amongst the national winning videos by the consortium of the project.

**The winner will get
a prize worth of 300 €**



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